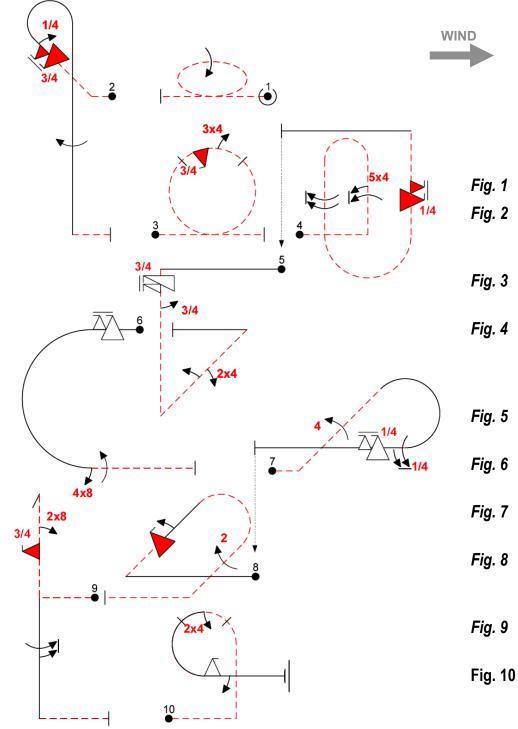




2023 UNLIMITED SEQUENCE

- **Rolling Turn.** Inverted entry, 360° turn with 1 roll to the inside, exit inverted.
- **Tear Drop.** Push to 45 upline, 1 3/4 negative snap opposite 1/4 roll on upline, pull 5/8 inside loop to vertical downline, 1 full roll on downline, push to exit inverted.
- **Loop.** Push outside loop with 3 of 4 point roll opposite 3/4 negative snap at top of loop, exit inverted.
- **Double Humpty Bump**. Push to vertical upline, 5 of 4 point roll on upline, push 1/2 outside loop to vertical downline, 2 full rolls on downline, push 1/2 outside loop to vertical upline, 1 1/4 negative snaps on upline, push to exit upright.
- **Down Sharks Tooth.** 1 3/4 upright spin opposite 3/4 roll, push to 45 upline, 1/2 roll opposite 2 of 4 point roll on upline, push to exit upright.
- **Split S.** 1 1/2 positive snap on entry, pull 1/2 inside loop, 4 of 8 point roll opposite 1 full roll on exit, exit inverted.
- **Reverse 1/2 Cuban.** Push to 45 upline, 4 of 4 point roll on upline, pull 5/8 inside loop, 1 1/4 roll opposite 1 1/4 positive snap on exit, exit upright.
- **Laydown Humpty.** Pull 135° to 45 upline, 1 negative snap same direction 1/2 roll on upline, push 1/2 outside loop to 45 downline, 2 of 2 point roll on downline, push to exit inverted.
- **Hammerhead.** Push to vertical upline, 3/4 negative snap opposite 2 of 8 point roll on upline, stall turn, 1 1/2 rolls on downline, push to exit inverted.
- **P-Loop.** Push to vertical upline, push into 3/4 outside/inside loop with 2 of 4 point roll at top of loop, 1/2 positive snap opposite 1/2 roll on exit, exit upright.





2023 UNLIMITED SEQUENCE

- **Rolling Turn.** Inverted entry, 360° turn with 1 roll to the inside, exit inverted.
- **Tear Drop.** Push to 45 upline, 1 3/4 negative snap opposite 1/4 roll on upline, pull 5/8 inside loop to vertical downline, 1 full roll on downline, push to exit inverted.
- **Loop.** Push outside loop with 3 of 4 point roll opposite 3/4 negative snap at top of loop, exit inverted.
- **Double Humpty Bump**. Push to vertical upline, 5 of 4 point roll on upline, push 1/2 outside loop to vertical downline, 2 full rolls on downline, push 1/2 outside loop to vertical upline, 1 1/4 negative snaps on upline, push to exit upright.
- **Down Sharks Tooth.** 1 3/4 upright spin opposite 3/4 roll, push to 45 upline, 1/2 roll opposite 2 of 4 point roll on upline, push to exit upright.
- **Split S.** 1 1/2 positive snap on entry, pull 1/2 inside loop, 4 of 8 point roll opposite 1 full roll on exit, exit inverted.
- **Reverse 1/2 Cuban.** Push to 45 upline, 4 of 4 point roll on upline, pull 5/8 inside loop, 1 1/4 roll opposite 1 1/4 positive snap on exit, exit upright.
- 8 Laydown Humpty. Pull 135° to 45 upline, 1 negative snap same direction 1/2 roll on upline, push 1/2 outside loop to 45 downline, 2 of 2 point roll on downline, push to exit inverted.
- **9 Hammerhead.** Push to vertical upline, 3/4 negative snap opposite 2 of 8 point roll on upline, stall turn, 1 1/2 rolls on downline, push to exit inverted.
- **10 P-Loop.** Push to vertical upline, push into 3/4 outside/inside loop with 2 of 4 point roll at top of loop, 1/2 positive snap opposite 1/2 roll on exit, exit upright.